


April 2017 Church Calendar

Sun	Mon	Tue	Wed	Thu	Fri	Sat
						1 Baking in am (FH) 6:00 pm AA (B)
2 <i>5th Sunday Lent</i> 8:00 am Communion (FH) 9:00 am Worship (S) 10:10 Sunday School 11:11 am Worship (S)	3 6:00 pm Trustees (FH-F)	4 6:00 pm Girl Scouts (B) 6:30 pm Cub Scouts (FH-F) 8:00 pm AA (B)	5 12:00 pm Open Worship (FH) 7:00 pm Choir Rehearsal 7:30 pm AA (B)	6 6:00 pm Girl Scouts (B) 6:30 pm UMW (FH)	7 10:00—11:30 am Lenten Study "Listen" (FH-F) 5:30 pm Wedding Rehearsal Time (S)	8 1:30—6:00 pm Wedding (Ceremony at 4:00 pm) (S), (FH)
9 <i>Palm/Passion Sunday</i> 8:00 am Communion (FH) 9:00 am Worship (S) 10:10 Sunday School 11:11 am Worship (S)	10 6:30 pm Finance Team (L)	11 9:30 am Esther Circle (FH-S) 6:00 pm Girl Scouts (B) 8:00 pm AA (B)	12 12:00 pm Open Worship (FH) 7:00 pm Choir Rehearsal 7:30 pm AA (B)	13 <i>Maundy Thursday</i> 6:00 pm Girl Scouts (B) 7:00 pm Worship Service (FH) Lydia Circle? Reschedule?	14 <i>Good Friday</i> 10:00 am Memoirs Class (101) 7:00 pm Worship Service (S)	15 9:00 am—12:00 pm NEIGHBOR (FH) 1:00—2:30 pm Repub LD 30 meeting (FH-S)
16 <i>Easter Sunday</i> 6:00 am Sunrise Service 6:45-8:00 am Breakfast (FH) 8:00 am Communion (FH) 9:00 am Worship (S) 10:10 Sunday School 11:11 am Worship (S)	17 6:30 pm SPRC (L)	18 6:00 pm Girl Scouts (B) 6:30 pm Cub Scouts (FH-F) 8:00 pm AA (B)	19 12:00 pm Open Worship (FH) 7:00 pm Choir Rehearsal 7:30 pm AA (B)	20 1:00 pm UMW Exec Board (FH) 6:00 pm Girl Scouts (B) 6:30 pm Missions Team (101)	21	22
23 7:00 am Men's Breakfast?? 8:00 am Communion (FH) 9:00 am Worship (S) 10:10 Sunday School 11:11 am Worship (S)	24 6:00 pm Church Council (FH)	25 6:00 pm Girl Scouts (B) 8:00 pm AA (B)	26 12:00 pm Open Worship (FH) 5:00—7:00 pm Councilmember Jaime Aldama (FH-S) 7:00 pm Choir Rehearsal 7:30 pm AA (B)	27 6:00 pm Girl Scouts (B)	28 4:00 pm Party Set-up (FH)	29 2:00—4:00 pm Vesta Roper 90th Birthday Celebration (FH)
30 8:00 am Communion (FH) 9:00 am Worship (S) 10:10 Sunday School 11:11 am Worship (S)						Legend: Fellowship Hall = FH Center = FH-C Stage = FH-S Fireside Room = FH-F Library = L Sanctuary = S Basement = B (#) = Room #